**Zadify**

Revised development process

The week, due date, and milestones are listed below.

Week 6 (2/21/13) – Non-web development and basic web service

* Representation of goals in an interactive way
* Creation and storage of custom rewards
* Connection of any class of goal to custom rewards
* UI Customization
* Unlocking all items sets
* Work through simple web service tutorial

Deliverables:

* Ability to view goals in a different setting
* Ability to create and view custom rewards
* Ability to associate the completion of goals with custom rewards
* Ability to customize color and font of the user interface
* All item sets unlocked alongside earning new ranks
* Demonstrable web service code work
* Unit tests and logs for above features

Week 7 (2/28/13) – Non-web polish and web services

* Research into what motivates people and what helps them motivate themselves
* Application of research to application
* Polish features from last week
* Finish web service tutorial, if unfinished
* Call tutorial’s web service from Android

Deliverables:

* Improvements based on research
* Fully functioning, A-grade non-web features
* Ability to access and use the tutorial’s web service from Android
* Unit tests and logs for above features

Week 8 (3/7/13) – Web service functionality

* Network to add other users as friends
* Creation of competitions between friends
* News feed of friends’ activity

Deliverables:

* Ability to add friends
* Ability to create competitions between friends
* Ability to view friends’ acitivies
* Unit tests and logs for above features

Week 9 (3/11/13) – Final polishing and Presentation

* Fully working and ready for presentation

Deliverables:

* Completed project and presentation